**Programming Exercise 10.6 Instruction**

Required

10 points

***NOTE: You can submit twice but your last submission by due date will be graded only.***

**How to submit all your files at once to D2L**

Attach and upload the following items in one submission attempt to D2L for this assignment.

File 1: Your code with file name “atmclient.py” and “atmserver.py” and “atmclienthandler.py” [5 points]

File 2: a screenshot (image or pdf or word document) of your output with random input to have a unique output. [5 points]

**Instruction**

This lab follows a client server model. In order for the client program to connect to the server the following steps must be taken:

1. Enter python3 atmserver.py into **Terminal 1**.
2. Enter python3 atmclient.py into **Terminal 2**.

The client code will now be able to establish a connection to the server.

Convert the ATM application presented in Chapter 9 to a networked application. The client manages the user interface, whereas the server and client handler manage connecting to and the transactions with the bank. Do not be concerned about synchronization problems in this project.